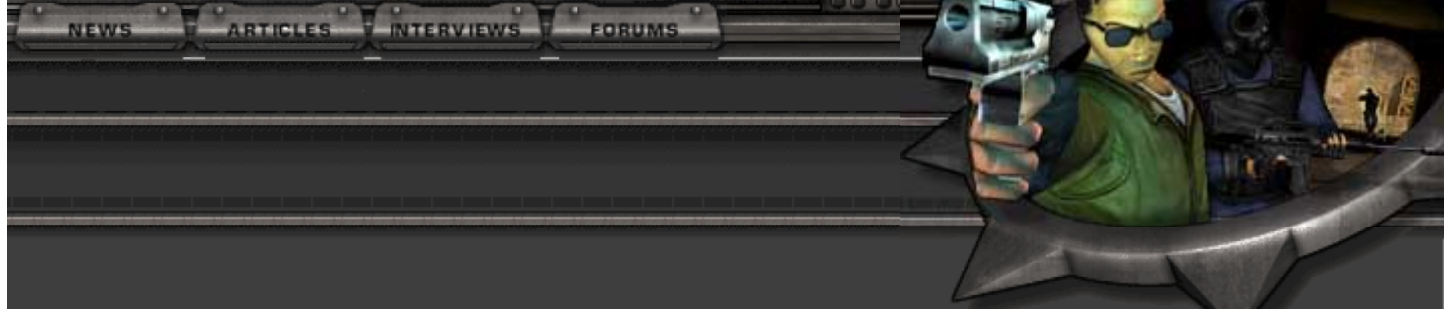




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Seaweed
want some crack? get
you hiiiiigh
17:20 22/2/2005

oldlady
[Link] LOL AM I
RITE?!?!?!?
17:07 22/2/2005

wicked
STOP PASTING THAT
s*** UNFUNNY KIDS
TALK LINK, ITS BEEN
PASTED ABOUT 10
TIMES YOU IDIOTS
17:03 22/2/2005

Nukz
would you wear many
thongs at the weekend
16:44 22/2/2005

Tru
[Link] s*** now my
parents will uncover
my underground pr0n
and w4r3z empire
16:43 22/2/2005

Shout

[expand]

UKTerrorist 2003 LAN Championships

Posted by Myers at 19:13 7/2/2003.

Recently I have been asked about more information concerning the UKTerrorist 2003 LAN Championships. So here's an update.

Throughout tomorrow I will be phoning round most of the teams from the contact numbers provided (omg! neglected to give a contact number, get in touch asap) to confirm with teams that are going. Tomorrow evening I will officially announce the list of teams to be attending the first event on the 22nd February at the Northampton IT-Centre.

The event will begin at 10:00am but I want all teams to be there by 9:30am at the latest, if any teams have a problem with this then please get in touch. The cost will be £15 per player, or a mere £5 per spectator. By Monday I will hopefully have uploaded the rules but they will be based upon the standard CPL rules.

I have also had a few questions recently about CS 1.6, if it comes out sometime in the next 2 weeks should we use it?. My own thoughts on the matter say 'no', but if anyone else has any objections please say so in the comments of this post.

Comments

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Havors

19:17 7/2/2003

arf!

[Comment: Report | IP: Logged]

Myers

Saviour of UKT
UKTerrorist
19:19 7/2/2003

1.5 or 1.6 plz say which u want
and why....
map list = Dust2, inferno,
cobble, nuke, aztec and train

[Comment: Report | IP: Logged]

Hedge

19:20 7/2/2003

By Monday I will
hopefully have
uploaded the rules
but they will be



	based upon the standard CPL rules.
	So that means...
	The Counter-Strike \$200,000 Summer Championship
	n1 :) [Comment: Report IP: Logged]
Slider` eSports.Edge 19:20 7/2/2003	1.5 [Comment: Report IP: Logged]
Havors 19:21 7/2/2003	whatever is out at the time. [Comment: Report IP: Logged]
Hedge 19:21 7/2/2003	5.2 [Comment: Report IP: Logged]
m0rph Infinity-eSports 19:23 7/2/2003	omg! contact number is craig's number but hes away in disney land juxtaposing against all the sexy tourists. Its his contact number, he'll give it to u when hes back [Comment: Report IP: Logged]
shads theb0g 19:24 7/2/2003	rofl al even tho im not playing id want to play whatever was out at the time gl to clans going hf [Comment: Report IP: Logged]
Smittins 19:24 7/2/2003	ring me or die [Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 19:26 7/2/2003	Use whichever version of cs is out at the time. And don't use train, put mill on instead. Train is nasty dark stuff ;-) [Comment: Report IP: Logged]
deebo Mel Gibson UKTerrorist 19:26 7/2/2003	I'd rather die smittins [Comment: Report IP: Logged]
Smittins 19:27 7/2/2003	good bb then :> [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:28 7/2/2003	All tournaments are pretty much based upon CPL CS rules. However to clear a few things up, throwing grenades over dust2 and Inferno walls WILL be allowed. Upper ledges wont be allowed. I'll find that pesticide thing for oslo cpl to show u all. [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:31 7/2/2003	I was thinking of using Train for the final really...toss up between Train and Dust2.... [Comment: Report IP: Logged]

Havors 19:33 7/2/2003	Inferno final !!!! [Comment: Report IP: Logged]
Smittins 19:33 7/2/2003	im with hav :) [Comment: Report IP: Logged]
RavOr Croydon 19:34 7/2/2003	Ummm, will there be CPL gui? or the primatry stike version of it but updated a little? [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:34 7/2/2003	Usually i like to use Dust2 in the first round though, gives all teams a good chance to play on the map. So probably dust2 first round and Train finals [Comment: Report IP: Logged]
RavOr Croydon 19:34 7/2/2003	Strike* [Comment: Report IP: Logged]
mOrph Infinity-eSports 19:34 7/2/2003	train would be good for the final as its such an underrated and really good quality map, tests ur tp and that. 1.5 is probably a better option depending on how long 1.6 would have been out. If 1.6 comes out the day before then use 1.5, if 1.6 comes out say in 2-3 days use 1.6 :) A bit silly giving clans such little time to get used to a new mod which by the sounds of it will have some of the bigger changes of any update. Map list is good, why not throw prodigy in as well? tis an alright map [Comment: Report IP: Logged]
RavOr Croydon 19:36 7/2/2003	fs train dark stuff cant see under trains :[need my overbright ! [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:37 7/2/2003	Unless 1.6 is released within the next couple of days it will almost definitely be 1.5. With Prodigy, i've never really been a big fan of this map, it's a bit repetitive, very CT friendly, and not good for spectators. I am considering throwing in Mill and Fire simply because teams are going to have to learn these maps sooner or later. [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:38 7/2/2003	Craig is currently using all his knowledge to create a GUI, but it will have the basic CPL options [Comment: Report IP: Logged]

RavOr Croydon 19:39 7/2/2003	cool cool (stopsound!) [Comment: Report IP: Logged]
mOrph Infinity-eSports 19:41 7/2/2003	yes, for the love of god allow stopsound, either that or just turn sound off for everyone on aztec [Comment: Report IP: Logged]
mOrph Infinity-eSports 19:41 7/2/2003	or just allow stopsound for aztec [Comment: Report IP: Logged]
RavOr Croydon 19:42 7/2/2003	:D u read my mind [Comment: Report IP: Logged]
iron 19:43 7/2/2003	if 1.6 comes out in the middle of the whole thing just delay the event by 2 weeks so everybody has time to adjust? No1 will be practicing old versions(1.5) so to carry on using it would just be stupid.. [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:44 7/2/2003	yeh it's not like anyone's bought train tickets or booked time off work or booked a lan centre or anything :)... [Comment: Report IP: Logged]
iron 19:44 7/2/2003	if you used 1.6 then you wouldnt need stopsound as aztecs ambient noise has been significantly reduced...also 1.6 is better than 1.5 (better jumping and stuff) so it makes sense to use 1.6 [Comment: Report IP: Logged]
Raider theb0g 19:44 7/2/2003	oh come on, everyone knows it has to be a NUKE final, no-one wants to watch a game on train for the final, not very speccy friendly [Comment: Report IP: Logged]
iron 19:44 7/2/2003	OH SORRY, i did read the 'in the next 2 weeks' bit [Comment: Report IP: Logged]
Gilga 19:45 7/2/2003	Is there a particular reason u cant just use cpl gui? [Comment: Report IP: Logged]
iron 19:45 7/2/2003	how the f*** [Comment: Report IP: Logged]
RavOr Croydon 19:45 7/2/2003	well delaying the event as people have made arrangements is silly but u have a point [Comment: Report IP: Logged]
iron 19:45 7/2/2003	Copyright gilga? [Comment: Report IP: Logged]
iron 19:45 7/2/2003	*didnt read the in the next 2 weeks bit, JESUS WHATS WRONG WITH ME TODAY? [Comment: Report IP: Logged]
Gilga 19:46 7/2/2003	Is it actually copyrighted? [Comment: Report IP: Logged]

RavOr Croydon 19:46 7/2/2003	Gilga if they did and CPL found out there will be hell to pay (with all the trademark and licencing s***) Intel masters where allowed, they had permission from CPL europe [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:47 7/2/2003	Nuke isn't really the final map it once was... [Comment: Report IP: Logged]
Gilga 19:47 7/2/2003	Ok just make sure I can use right handed models =P [Comment: Report IP: Logged]
RavOr Croydon 19:48 7/2/2003	No, you cant [Comment: Report IP: Logged]
iron 19:48 7/2/2003	use dust2.. [Comment: Report IP: Logged]
Slider` eSports.Edge 19:50 7/2/2003	Im with Raiders on this 1 [Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 19:51 7/2/2003	Use inferno for the final like hav said, and just completely get rid of train. Nobody likes it, even you don't Myers! [Comment: Report IP: Logged]
RavOr Croydon 19:51 7/2/2003	yea nuke or d2 for final as they are/where final maps for cpl! [Comment: Report IP: Logged]
Smittins 19:51 7/2/2003	nuke or inferno [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:52 7/2/2003	We could make it a UKT poll?... which map do you want in the final? Dust2, Nuke, Aztec, Inferno, Train, Cobble, de_science ;p well apart from science [Comment: Report IP: Logged]
Smittins 19:53 7/2/2003	or aztec train and d2 specially aztec :> [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:53 7/2/2003	Aztec is usually best for spectators, lot of long range etc... [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 19:55 7/2/2003	I love train DoZ, i think it's one of the best maps out there [Comment: Report IP: Logged]
SphericalL 20:03 7/2/2003	Dont play much CS Myers ? [Comment: Report IP: Logged]
Smittins 20:04 7/2/2003	lol spherical aztec is so unbalanced tho myers :/ : [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 20:04 7/2/2003	yup i do, i also watch a lot of cs, train is one of the best maps out there

	[Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 20:04 7/2/2003	Myers, Myers, Myers. You're just confused at the moment, it happens to the best of us. [Comment: Report IP: Logged]
SphericalL 20:05 7/2/2003	I'll be honest I'd rather play on Siege than Train [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 20:05 7/2/2003	Smittins, i know, but it is good for spectators, lots of long range action etc...big/bright and they can usually keep an idea on what's going on [Comment: Report IP: Logged]
Slider` eSports.Edge 20:06 7/2/2003	Whack science on, why not indeed! [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 20:07 7/2/2003	actually lets make a map of the Northampton it-centre and use that...it's got two staircases!!! [Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 20:08 7/2/2003	Can we put a model of THEkev in? It'll have to walk about and tell people off for talking, and speak in about 50 different accents at once. Where IS he from anyway? [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 20:10 7/2/2003	Kev's a decent guy and a genius with networks and now works for the VGA so plz don't b***h about him :). Kev i believe has lived in both England and the USA and somewhere else that i can't remember. Kev will also be helping with this event a lot. [Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 20:13 7/2/2003	Neither myself nor ANYBODY from dist would take the p*** out of anyone Myers. Much. [Comment: Report IP: Logged]
Marcus calibre 20:22 7/2/2003	d2 final, my reason is because it is the best example of a map where both sides are pretty much unbiased train first round then :P [Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 20:23 7/2/2003	Aye, put train first round so I can sit out and let someone else play while I wake up [Comment: Report IP: Logged]
Myers Saviour of UKT UKTerrorist 20:26 7/2/2003	Might put d2 as first round and final, some maps are gonna have to be used twice. [Comment: Report IP: Logged]

Righteous Clan ONE 20:28 7/2/2003	w00t i might be coming to this, wonder if i can sneak in for free ! [Comment: Report IP: Logged]
St_George g30rg3h UKTerrorist 20:37 7/2/2003	never little righty, IM BANNING YOUR ASS! [Comment: Report IP: Logged]
callous Specster 20:45 7/2/2003	nuke for the final, its a nail biter [Comment: Report IP: Logged]
Messiah Game2XS.Monkey Magic 20:49 7/2/2003	huh Righteous...arent ONE entering? [Comment: Report IP: Logged]
ND 20:53 7/2/2003	nuke/dust2 [Comment: Report IP: Logged]
Hedge 21:03 7/2/2003	I am considering throwing in Mill and Fire simply because teams are going to have to learn these maps sooner or later. Well fire isnt included in the CPL Maplist unless it has a major change, as stated on the link u posted. So mill is the only map u can really include with the above reason for including them. hola. [Comment: Report IP: Logged]
Nick^ 21:05 7/2/2003	How about a *proper* map of *proper* directions from the train station to LAN centre? [Comment: Report IP: Logged]
Ripper Rush! 21:06 7/2/2003	[8:26pm] Ic- Ripper: might wanna sort out directions to the event from the train station btw myers [8:26pm] Myers: yup [8:27pm] Myers: already on that [8:27pm] Myers: i'm gonna get everything sorted tomorrow [8:27pm] Myers: but tonight [8:27pm] Myers: = party :D f***ing amatuer [Comment: Report IP: Logged]
Nick^ 21:07 7/2/2003	w**king off doesn't = party [Comment: Report IP: Logged]
Hedge 21:07 7/2/2003	Party before CS? Enjoy the babysham and peanuts. [Comment: Report IP: Logged]
DoZ Anti-saviour of UKT 21:09 7/2/2003	He's hardcore, he's injecting absinthe and snorting sherbert [Comment: Report IP: Logged]
Toomy 21:11 7/2/2003	gettin to IT center is well easy from the station, just look for

	gold street, walk along it, and you're there. [Comment: Report IP: Logged]
RavOr Croydon 21:18 7/2/2003	innit blud! [Comment: Report IP: Logged]
Reevey 21:21 7/2/2003	Yeah it's easy. Like toomy said, from the train station up past the cinema, to gold street, then a little door with a sign above is saying "The IT Centre". http://the-itcentre.com/update/map.gif It's as easy to get there from the bus station. Just follow the croud into the shopping centre. Head down the stairs on the right, go out the doors on the left to the market. Head over to the right, couple of banks over there. Look left when you get to the road, head down left. Go past macdonalds, take the next right, that's gold street, stay on the left hand side. you'll find it just after the arch. Hope that helps anybody :P Or you can always pay me to show you the way? anybody? [Comment: Report IP: Logged]
Marc 21:38 7/2/2003	final = nuke [Comment: Report IP: Logged]

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